**Activities for…  
Nevermoor: The Trials of Morrigan Crow by Jessica Townsend**

**Activity 1**

Design an archnipod (see pages 57-62). You might even want to try to build one out of junk.

**Activity 2**

Read pages 70-71 again, when Jupiter is telling Morrigan all about Nevermoor and all that is good there. Your task is to draw or write a piece about Nevermoor to attract tourists.

**Activity 3**

Design a bedroom for yourself with fabulous things in it. Read pages 143-144 to remind yourself about what started to happen to Morrigan’s hotel room.