**Activities for…  
The Sheep-Pig by Dick King-Smith**

**Activity 1**

The story starts at the village fair. Design a poster to advertise it.

**Activity 2**

In your group, choose different farm animals and then find out about them. Share what you’ve learned in your group.

**Activity 3**

**Fly tells Babe that he could be faster by doing proper training. Set up a training plan for your group and try to do some exercise every day. Keep a chart to show how you are all doing.**

**Activity 4**

**The Sheep-Pig was made into a film called “Babe”. Maybe you could have a movie night and watch the film.**