**Activities for…
Casper Candlewacks in the Claws of Crime! by Ivan Brett**

**Activity 1**

On pages 92 & 93, Casper and Lamp talk to each other using a tin can telephone. Your task is to make your own tin can telephone and then talk to each other to see how it works. There is lots of advice and help on the internet on how to make these. Once you’ve done it, you may also want to find out how it works, and do some more research into vibrations and sound waves.

**Activity 2**

Lamp has invented “The Bluff Boiler”, which is very useful in helping to find out if someone is telling the truth or is lying to you. Now it’s your turn to invent a device that you’d find useful and fun. Use your imagination and be as inventive as you like. Remember to give it a name, draw a picture, or even build it, and write down exactly what it does.

**Activity 3**

Casper and Lamp have a crime to solve and now it’s your turn. Turn your classroom into a crime scene and have fun with your classmates finding the clues to “who did it”. There are lots of helpful guides to doing this. Here is one to get you started <http://www.discoveryeducation.com/teachers/free-lesson-plans/forensic-detectives-who-did-it.cfm>.