**Activities for…  
The Nowhere Emporium by Ross MacKenzie**

**Activity 1**

The Book of Wonders contains wondrous magic, so much so that if a person is to write down details of their imaginative dream room for the Emporium, this room will appear. Imagine you have the power to design your own magical room for the Emporium. Have a go at designing your dream room. Remember to include all of the small details that would be part of this room and any information about what magical qualities it would have.

**Activity 2**

The Nowhere Emporium exudes mystery, and attracts attention from the public no matter where the shop moves to. Design a brand new sign for the outside of the Nowhere Emporium that best reflects the magic and imagination that is hidden within.

**Activity 3**

On page 273, Daniel discovers he must create new staff for the Nowhere Emporium by writing them into the Book of Wonders. If you were given the opportunity to imagine a new band of staff, what would they look like? Draw some of the characters you can think up. Remember to include any special talents they might have, such as Caleb and Anja’s ability to breathe fire and turn the flames into animals.