**Activities for…  
Tyranno Quest- Air Blast by Steve Barlow and Steve Skidmore**

**Activity 1**

Design a needle gun.

**Activity 2**

The robot drones emit strange noises. Make up a few phrases in robot language and then translate them for the group.

**Activity 3**

**The adventure starts with strange weather patterns. Using books and the internet, find out about some freak weather.**

**Activity 4**

**If you were to write another adventure in this series, what would the starting point be?**